Commonwealth Rifle Company (New Zealand)

| Confident Trained | | British Ear | ly-War | | | | | |
|---|---|--|--------|--|--|--|--|--|
| Platoon | Qty | Unit | Points | | | | | |
| Headquarters | | - | | | | | | |
| Commonwealth Rifle Company HQ (NZ) - p.139 | 2 | Cmd Rifle team | 25 | | | | | |
| Combat Platoons | | | | | | | | |
| Commonwealth Rifle Platoon (NZ) - p.139 | $\begin{array}{c c}1\\1\\1\\4\end{array}$ | Cmd Rifle/MG team Light Mortar team Anti-tank Rifle team Rifle/MG team | 120 | | | | | |
| Divisional Support | | | | | | | | |
| Field Battery, Royal Artillery (NZ) - p.150 | 1 2 5 2 8 8 | Staff team Cmd Rifle team 15 cwt truck Observer Rifle team OQF 18/25 pdr gun Quad tractor | 465 | | | | | |
| | | Company Points: | 610 | | | | | |

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Source document: Hellfire and Back!

| Arsenal | | | | | | | | | | |
|----------------------|----------|-----------|-----------|-----------|--------------------------------------|----------------------------------|--|--|--|--|
| Gun Teams | | | | | | | | | | |
| Weapon | Mobility | Range | ROF | Anti-tank | Firepower | Notes | | | | |
| OQF 18/25 pdr gun | Heavy | 24"/60cm | 2 | 8 | 3+ | Gun shield, Smoke, Turntable. | | | | |
| Firing bombardments | | 72"/180cm | - | 4 | 5+ | Smoke bombardment. | | | | |
| Infantry Teams | | | | | | | | | | |
| Team | Range | ROF | Anti-tank | Firepower | Notes | | | | | |
| Anti-tank Rifle team | 16"/40cm | 1 | 4 | 5+ | Tank Assault 3. | | | | | |
| Light Mortar team | 16"/40cm | 1 | 1 | 4+ | Smoke, Can fire over friendly teams. | | | | | |
| Rifle team | 16"/40cm | 1 | 2 | 6+ | | | | | | |
| Rifle/MG team | 16"/40cm | 2 | 2 | 6+ | | | | | | |
| Staff team | 16"/40cm | 1 | 2 | 6+ | Moves as a H | leavy Gun team. | | | | |
| Transport Teams | | | | | | | | | | |
| Vehicle | Mobility | Front | Side | Тор | Equipment | and Notes | | | | |
| Trucks | | | | | | | | | | |
| Morris 15 cwt truck | Wheeled | - | - | - | | | | | | |
| Quad tractor | Wheeled | - | - | - | | | | | | |

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Special Rules

Commonwealth Rifle Company HQ (NZ) - p.139

If a Platoon Command Infantry team is Destroyed, another team takes over immediately. Remove any other Infantry team in the platoon that is within Command Distance of the Command team and replace it with the original Platoon Command team. If a Platoon Command Tank team is Destroyed, another team takes over immediately. Nominate any other Tank team in the platoon that is within Command Distance of the Destroyed Command team to be the new Platoon Command team. If there is no team of an appropriate type within Command Distance, then the Platoon Command team is Destroyed and the platoon is left leaderless.

Commonwealth Rifle Platoon (NZ) - p.139

Haka (Maori only)

Enemy platoons must reroll their first successful Motivation Test to Counterattack a Maori platoon that Launched an Assault against them.

A Maori platoon must make a Breakthrough Assault if it is able to.

Field Battery, Royal Artillery (NZ) - p.150

Although a Field Battery, Royal Artillery is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Staff team is an Independent team.

Field Battery, Royal Artillery (NZ) - p.150

Although they count as separate platoons for all other purposes, a Field Battery, Royal Artillery deploys as a single platoon, all at the same time. For example, all three Gun Troops are treated as a single platoon when calculating the number of platoons held in Reserve.

Field Battery, Royal Artillery (NZ) - p.150

Field Batteries, Royal Artillery may not be deployed in Ambush.

Field Battery, Royal Artillery (NZ) - p.150

Note: The third Gun Troop does not have an Observer team. If the battery has OQF 4.5" howitzers, they will be from this troop and do not have an Observer team.