

Luftlandesturmkompanie

Fearless		Veteran		Glider Assault Company		German	Early-War
Platoon	Qty	Unit				Points	
Headquarters							
Luftlandesturmkompanie HQ - p.79	2	Cmd SMG team				70	
Combat Platoons							
Luftlandesturm Platoon - p.79	1	Cmd Pioneer Rifle/MG team				450	
	6	Pioneer Rifle/MG team					
	3	DFS 230 Glider					
						Company Points:	520

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Source document: Burning Empires

Arsenal

Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Flame-thrower team	4"/10cm	2	-	6+	Flame-thrower.
Rifle/MG team	16"/40cm	2	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

Additional Training and Equipment

Pioneer teams are rated as Tank Assault 4.

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Special Rules

Luftlandesturm Platoon - p.79

Glider Assault

Luftlandesturmkompanie HQ and Luftlandesturm Platoons in your force may use the Glider Assault special rules (see page 85) during any mission. Platoons that are not mounted in gliders follow the normal deployment rules.

Luftlandesturm Platoon - p.79

A force that includes a Luftlandesturm Platoon is always the attacker in a mission that uses the Defensive Battle special rule.

Luftlandesturm Platoon - p.79

At the start of the game before deployment you may replace up to one Pioneer Rifle/MG team per Sturm Squad with a Flame-thrower team.

Luftlandesturmkompanie HQ - p.79

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Luftlandesturmkompanie HQ - p.79

If the Company HQ is equipped with a DFS 230 glider, the company must have at least two Luftlandesturm Platoons.