Mastery *Godlike Effort*	Mastery *Heroic Effort*	Mastery *Heroic Effort*	Mastery *Glorious Effort*
Mastery *Glorious Effort*	Mastery *Glorious Effort*	Mastery *Great Effort*	Mastery *Great Effort*
Mastery *Great Effort*	Mastery *Great Effort*	Mastery *Personal Triumph*	Mastery *Personal Triumph*

Mastery	Mastery	Mastery	Mastery
Personal Triumph	*Personal Triumph*	*Personal Triumph*	*Personal Triumph*
ᗔᑊᗓ	ᗔᑊᗓ	ᗔᑊᗓ	ᗔᑊᗓ
Edge	Edge	Edge	Edge
Advantage	*Advantage*	*Advantage*	*Advantage*
∧∧∧	∧∧∧	∧∧∧	∧∧∧
Edge	Edge	Edge	Edge
Advantage	*Advantage*	*Advantage*	*Advantage*
∧∧∧	∧∧∧	∧∧	∧∧

Edge	Edge	Edge	Edge
Advantage	*Advantage*	*Advantage*	*Advantage*
⋀⋀	⋀⋀	⋀⋀	⋀⋀
Edge	**Edge**	**Edge**	**Edge**
Advantage	*Advantage*	*Advantage*	*Advantage*
⋀⋀	⋀	⋀	⋀
Edge	**Edge**	**Edge**	**Edge**
Advantage	*Advantage*	*Advantage*	*Advantage*
⋀	⋀	⋀	⋀

Edge	Double	Double	Double
Advantage	*Draw 2*	*Draw 2*	*Draw 2*
∧	∞	∞	∞

Double	Trickster	Trickster	Equal
Draw 2			*As Expected*
∞	⚉	⚉	=
	Action fails unless the character is a trickster or has a trickster as a companion.	Action fails unless the character is a trickster or has a trickster as a companion.	

Equal	Equal	Equal	Equal
As Expected	*As Expected*	*As Expected*	*As Expected*
=	=	=	=

Equal	Equal	Equal	Equal
As Expected	*As Expected*	*As Expected*	*As Expected*
=	=	=	=